Interactive Multimedia Project 2024

Source 1:

<https://learn.unity.com/course/create-with-code?uv=2022.3>

Adapted the code from most of the units to suit are projects requirements

Source 2:

<https://discussions.unity.com/t/rotate-object-with-quaternion-euler-and-tilt-object/225419>

Used this discussion to understand how to tilt the car in the direction of the user input and adapted the code to suit the requirements of the project.

Source3: